

Go-To-Market Strategy

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Access Control







Payments	Mustering
Logistics	Access Control
Couponing Area	nti-counterfeiting

Payments Mustering Logistics Accu Time & Attendance Couponing Anti-countertecting Couponing



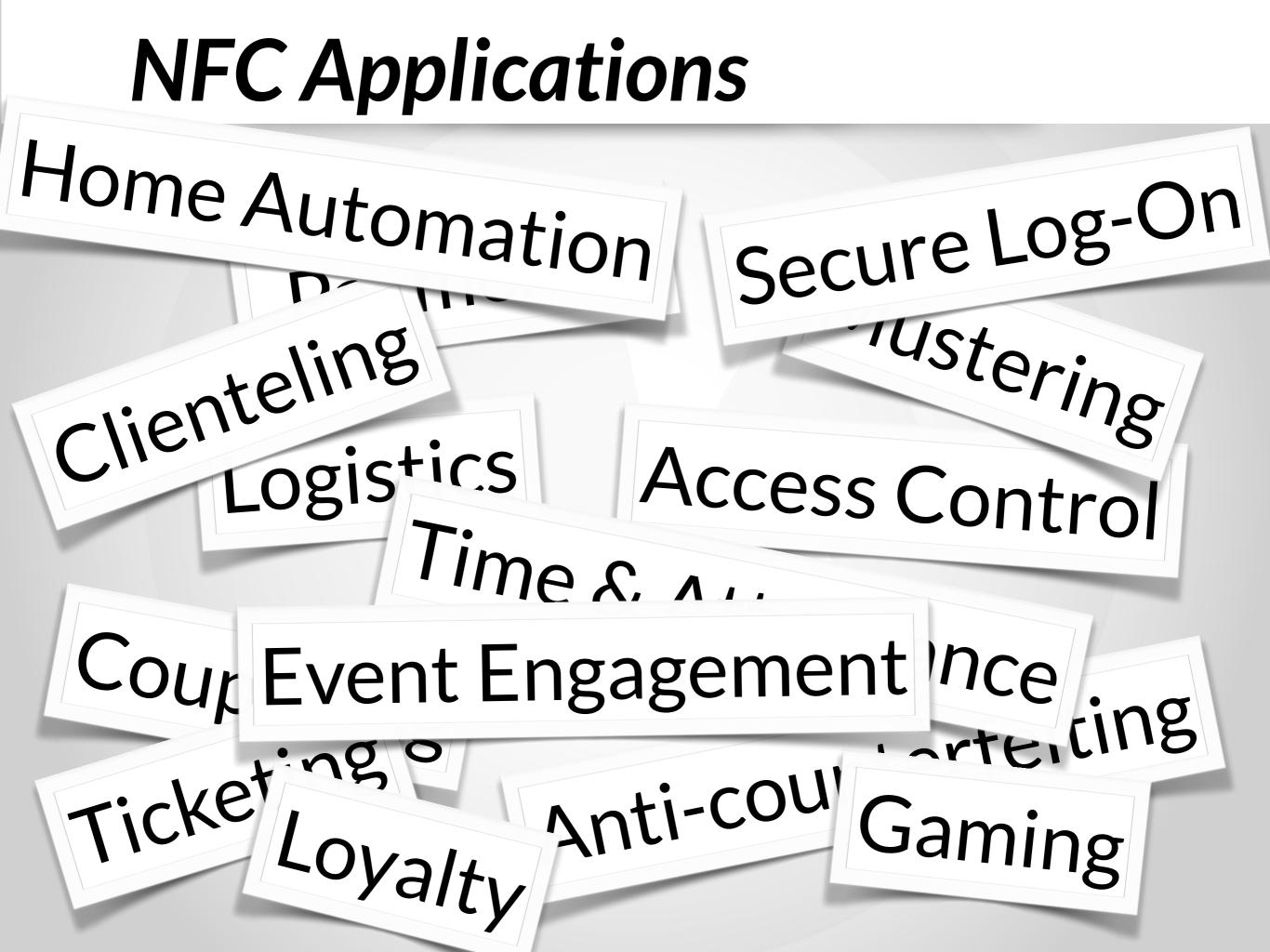
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P-ments Clienteling Mustering Logistics Access Control Time & Attendance Coup-jg ticketing

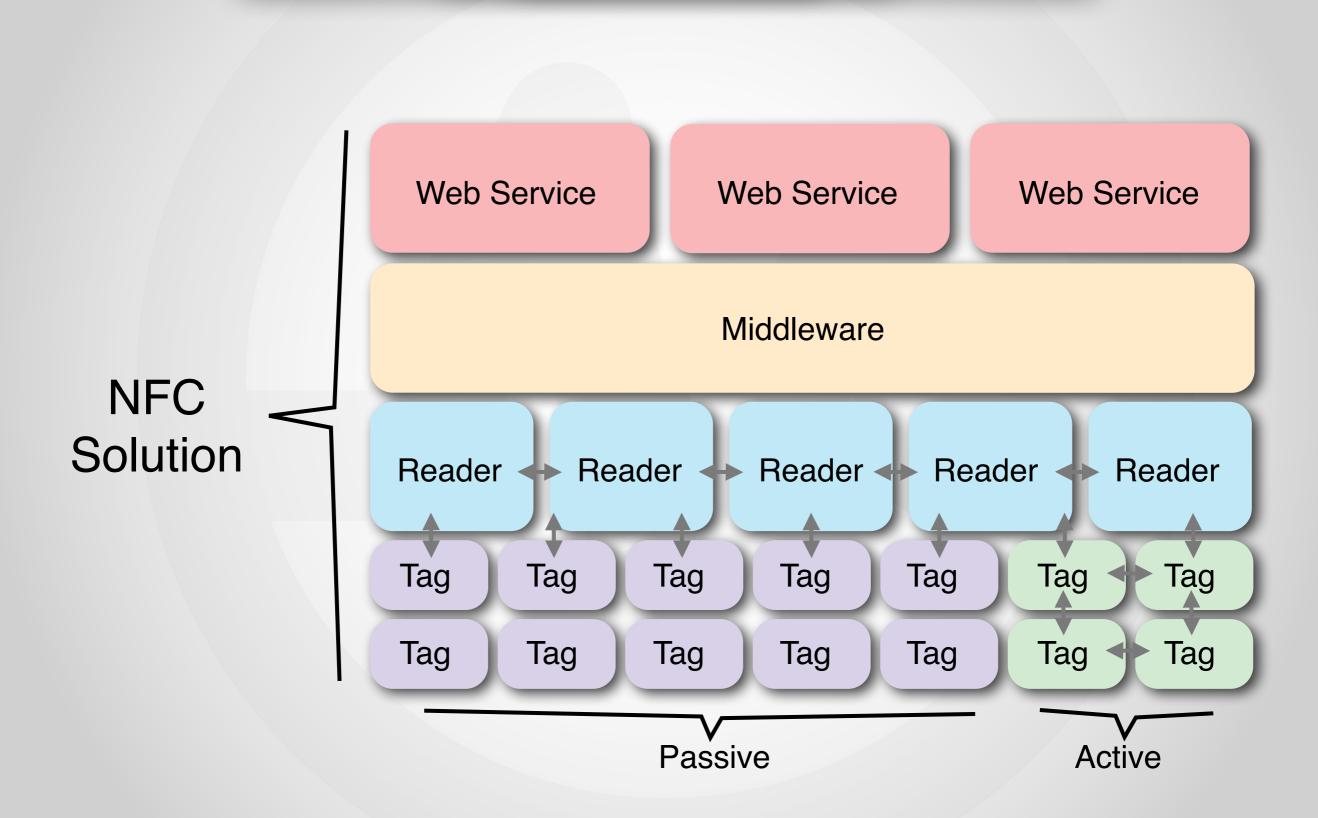
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Secure Log-On n-ments clienteling Mstering Logistics Access Control Time & Attendance Couponies icket Loyal Anti-cou Gaming

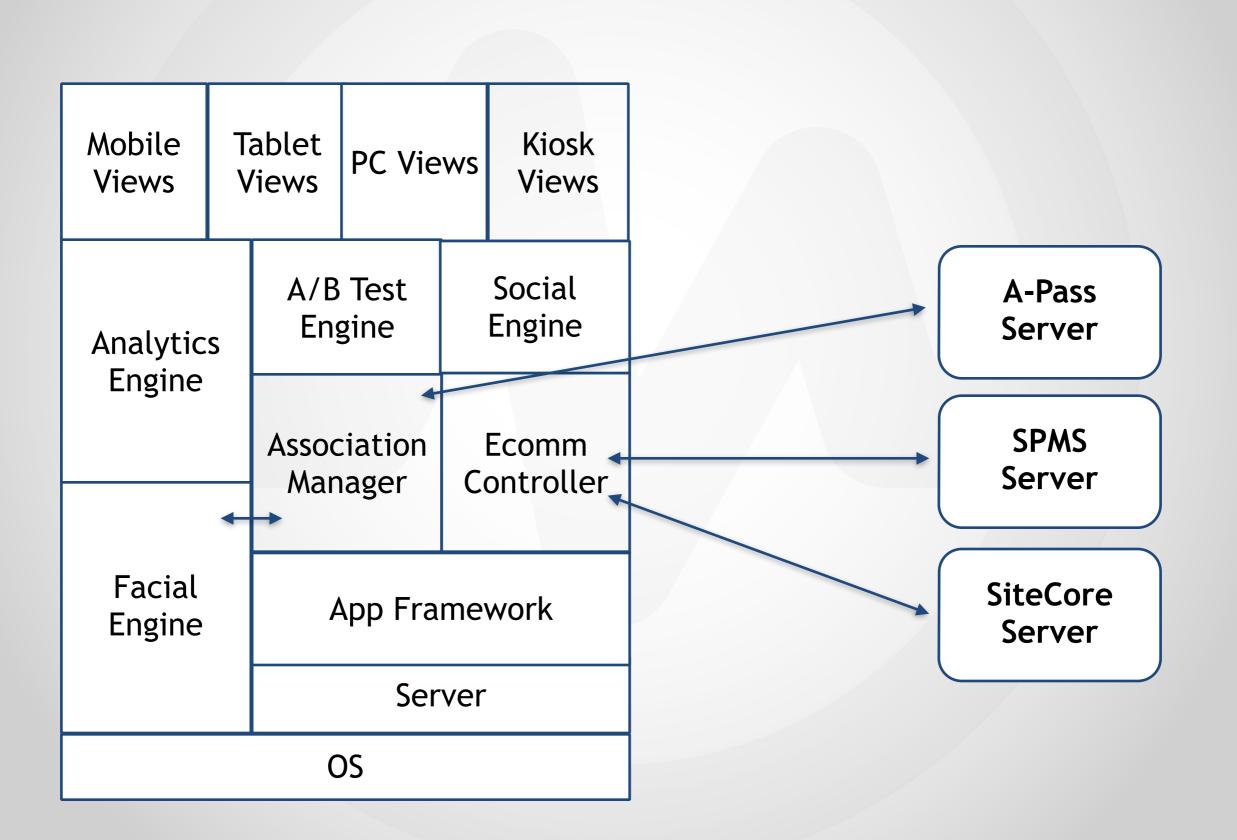
NFC Applications Home Automation Secure Log-On Mstering clienteling Logistic.s Access Control Time & Attendance Couprils icket Loval Anti-cou Gaming



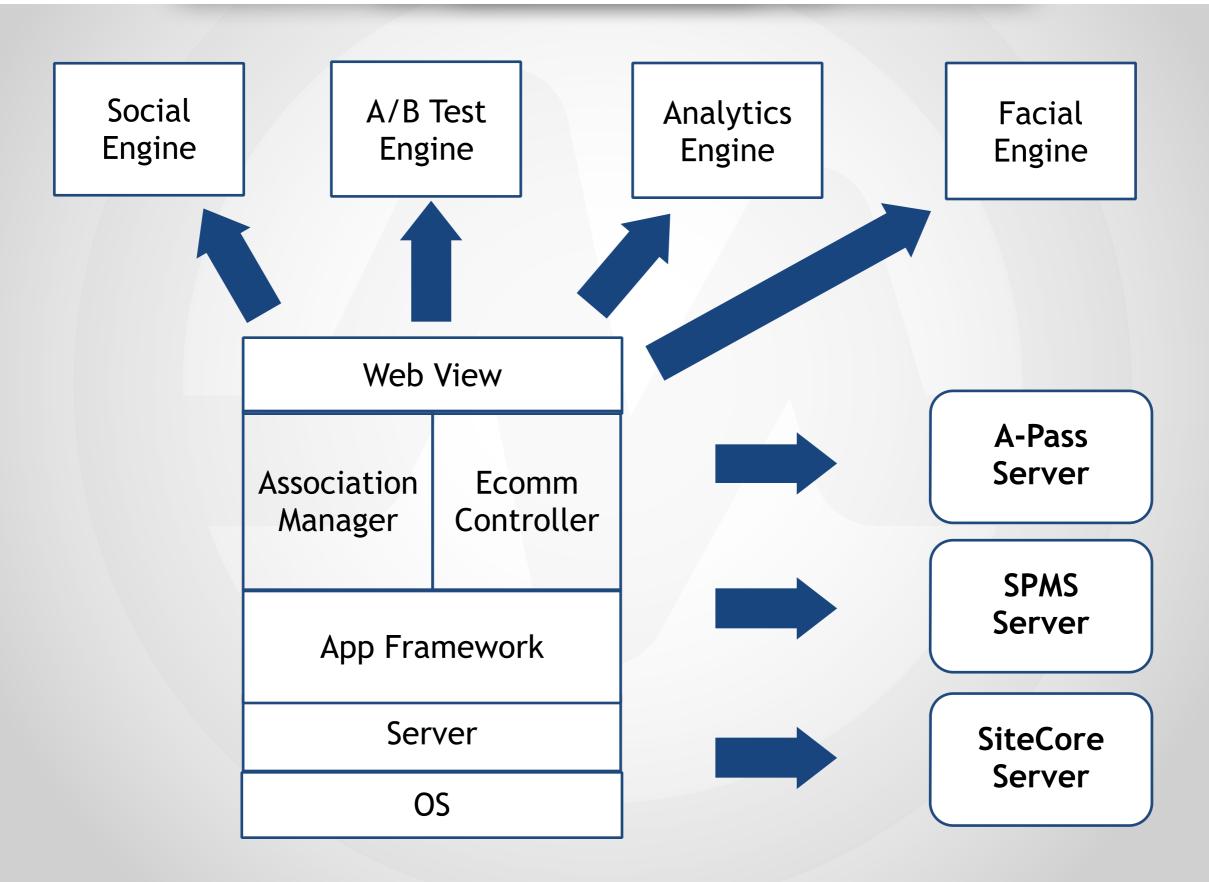
Building a Stack



Monolithic vs. Decentralized



Monolithic vs. Decentralized



Web Devs: Be Prepared

Development Trouble

- How do Lintegrate Facebook, Eventbrite, or Paypal?
- How do I deliver a real-time response to physical interactions?
- How will I offer apps for Android, iOS, WinPhone, and Blackberry?
- How will I meet my security goals?
- Media? Metal mount? Vendor?



B2C vs. B2B

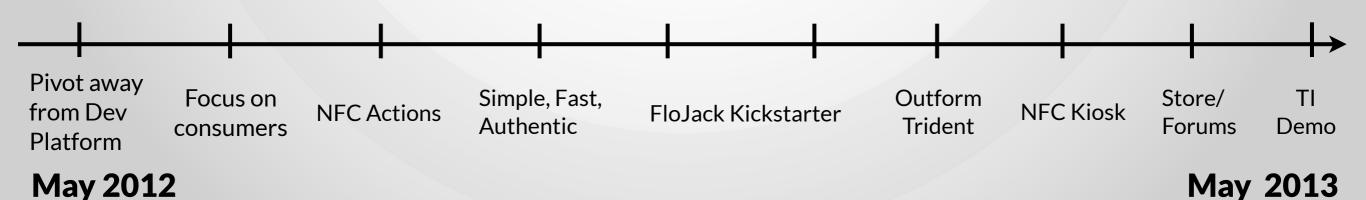
Consumer

- Frugal
- Fickle
- Vocal
- DIY
- Many

Business

- Uncommitted
- Bountiful
- Shy
- Hands-off

• Few



B2C2B



It looks like you may have the missing link (the

ability for the iPad to read NFC).

Enterprise Leads

Goal: Recurring Revenue

- Focus on one use case
- Reuse what's been done
- Establish credibility
- Build a sales pipeline
- Plan for growth



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Industry: HW + Web Services Business Model: Store + PaaS